Behaviour Change Prediction in Students with Special Education Needs Using Multimodal Learning Analytics

¹ Sofia Muskan, ² Saniya Mahek, ³ Vaikunta Sowmya, ⁴ S. Bavankumar

^{1,2,3}UG Scholar, Department of Computer Science and Engineering, St. Martin's Engineering College,

Secunderabad, Telangana, India, 500100

⁴Assistant Professor, Department of Computer Science and Engineering, St. Martin's Engineering College,

Secunderabad, Telangana, India, 500100

sbavankumar55@gmail.com

Abstract:

Students with special education needs (SEN) often exhibit behavioral challenges that hinder their academic and social development. Applied Behavior Analysis (ABA) therapy is widely used to promote positive behavior change in SEN students. However, predicting behavior changes in ABA therapy remains an underexplored area. This study leverages Multimodal Learning Analytics (MMLA) to enhance ABA-based interventions by incorporating data from ambient environmental sensors, physiological signals, and motion tracking. We analyze 1,130 ABA therapy sessions and apply machine learning (ML) models, including deep neural networks (DNN), to predict behavioral changes in SEN students. Our findings demonstrate that integrating sensor and wearable data significantly improves prediction accuracy compared to traditional educational data. The study provides statistical insights into ABA therapy sessions and benchmarks the performance of predictive models. By integrating Internet of Things (IoT) technologies with ML-driven analytics, this research contributes to advancing behavior prediction in special education, offering valuable insights for educators and researchersBy leveraging IoT-driven data collection and advanced ML techniques, our research aims to bridge the gap between behavioral science and educational technology. The proposed approach enhances the effectiveness of ABA interventions, allowing for data-driven decision-making in special education. This work not only contributes to the field of learning analytics but also provides a foundation for future research in personalized behavioral interventions. The insights gained from this study will aid educators, therapists, and researchers in developing more adaptive and responsive support systems for SEN students, ultimately fostering better learning outcomes and social development

Key words: Special Education Needs (SEN), Applied Behavior Analysis (ABA), Behavior Change Prediction, Multimodal Learning Analytics (MMLA), Machine Learning (ML), Deep Neural Networks (DNN), Internet of Things (IoT

1.INTRODUCTION

1.1 OVERVIEW

Students with Special Education Needs (SEN) often face challenges related to behavior, attention, and emotional regulation, which can significantly impact their academic and social development.

Conditions such as Autism Spectrum Disorder (ASD) and Attention Deficit Hyperactivity Disorder (ADHD) are often associated with address these challenges, Applied Behavior Analysis (ABA) therapy is widely used as an intervention strategyto promote positive behavior change in SEN students. ABA therapy employs .Despite the effectiveness of ABA therapy, there is a lack of predictive models that assess behavior change outcomes in SEN students. Traditional methods rely on observational assessments, which can be subjective and time-consuming. To overcome these limitations, this project leverages Multimodal Learning Analytics (MMLA) by integrating sensor and wearable data, educational data, and learning analytics. The study aims to enhance ABA therapy by utilizing Machine Learning (ML) and Deep Neural Networks (DNN) to predict behavior changes in SEN students. By collecting and analyzing data from therapy sessions, including ambient environmental factors, physiological signals, and motion tracking, this research explores the impact of Internet of Things (IoT) technologies in data-driven decision-making for personalized interventions. The predictive models developed in this project will help educators, therapists, and researchers in identifying patterns and trends in student behavior, enabling proactive and adaptive support. The integration of AI-driven analytics in special education not only enhances ABA therapy outcomes but also paves the way for innovative solutions in behavioral intervention. This project ultimately aims to bridge the gap between behavioral science and technology, contributing valuable insights to special education and promoting the skill acquisition and well-being of SEN students.

1.2 PROBLEM STATEMENT

Students with Special Education Needs (SEN), including those with Autism Spectrum Disorder (ASD) and Attention Deficit Hyperactivity Disorder (ADHD), often exhibit behavioral challenges such as hyperactivity, short attention span, aggression, and emotional instability. These behaviors can negatively impact their academic performance, social interactions, and personal development. Applied Behavior Analysis (ABA) therapy is a widely used intervention to promote positive behavior change in SEN students. However, the current assessment of behavior change in ABA therapy is largely based on manual observations and subjective evaluations, making it time-consuming, inconsistent, and prone to human bias.Despite advancements in educational data analytics, there is a lack of predictive models that can accurately forecast behavior changes in SEN students undergoing ABA therapy. Traditional methods fail to incorporate real-time sensor and wearable data, which could provide deeper insights into student responses and engagement levels during therapy sessions.

Moreover, there is a need to explore how Multimodal Learning Analytics (MMLA), combined with Machine Learning (ML) and Deep Neural Networks (DNN), can improve the accuracy and efficiency of predicting behavioral outcomes. This project aims to address these challenges by developing a data-driven predictive model that integrates IoT-based sensors, physiological signals, motion tracking, and educational data to enhance behavior analysis in SEN students. By leveraging learning analytics and AI-driven techniques, the proposed system will provide real-time insights, enable personalized interventions, and improve the overall effectiveness of ABA therapy. The research will contribute to datadriven decision-making in special education, helping educators and therapists develop more adaptive and targeted behavioral intervention strategies.

2 . LITERATURE SURVEY

The use of multimodal learning analytics for predicting behavior change in students with special education needs (SEN) is an

IRACST – International Journal of Computer Networks and Wireless Communications (IJCNWC), ISSN: 2250-3501

Vol.15, Issue No 2, 2025

emerging area of research that integrates various data sources to better understand and support the learning process. Students with SEN, such as those with autism, ADHD, or dyslexia, often exhibit complex behavioral patterns that can impact their academic performance. By combining data from multiple modalities like physiological signals (e.g., heart rate, facial expressions), behavioral data (e.g., task engagement), and environmental cues (e.g., video observations), researchers are able to gain deeper insights into emotional, cognitive, and social factors affecting behavior. Machine learning techniques, including supervised and unsupervised learning, reinforcement learning, and sensor fusion models, are commonly employed to predict future behaviors and tailor personalized interventions. These models help educators identify early signs of disengagement, anxiety, or frustration, allowing for timely support. However, challenges such as data privacy concerns, the diversity of student needs, and the complexity of integrating different data sources remain significant obstacles. Despite these challenges, multimodal learning analytics holds great potential for creating adaptive, data-driven learning environments that can significantly improve educational outcomes for students with special needs. As the field progresses, further advancements in AI and natural language processing may offer even more accurate predictions, leading to better individualized support and improved behavioral outcomes. In addition to the core approaches, the integration of multimodal learning analytics for behavior change prediction also involves leveraging new technologies and tools that enhance data collection and analysis. For example, wearable devices, such as heart rate monitors or motion sensors, allow for the real-time tracking of students' physiological responses, which can indicate levels of stress, excitement, or engagement. Video analytics tools, powered by machine learning algorithms, enable the automatic monitoring of students' social interactions, facial expressions, and body

language, providing further insights into their emotional and behavioral states. Additionally, learning management systems (LMS) and other educational platforms offer valuable data on students' interactions with digital content, which can be combined with the physiological and behavioral data to form a more comprehensive understanding of a student's needs. Predictive models, developed using these diverse data sources, can forecast when a student might need intervention, whether due to a drop in engagement or the onset of behavioral challenges. While this approach promises personalized learning and real-time support, it also faces hurdles such as ensuring the ethical use of sensitive data, addressing the unique needs of each student, and refining algorithms to accommodate the variety of behavioral expressions seen in SEN populations. Despite these challenges, ongoing research into sensor fusion,

adaptive learning systems, and artificial intelligence is continuously improving the accuracy and applicability of behavior change predictions, which will ultimately lead to more effective educational strategies for students with special needs. Multimodal learning analytics for behavior change prediction in students with special education needs (SEN) extends beyond just monitoring and analyzing academic performance. It emphasizes a holistic approach that includes emotional, social, and physical factors influencing students' behavior in learning environments. For instance, emotional states such as anxiety, frustration, or excitement can significantly affect how students engage with educational tasks. By collecting data from various modalities, such as facial expression analysis, eye tracking, and physiological sensors (e.g., galvanic skin response), researchers can detect these emotional states and predict how they might impact learning behaviors. This allows for a proactive response, where educators can intervene before a student's emotional state negatively affects their academic progress or behavior. Moreover, incorporating social interaction data into the analysis is key for understanding how students with SEN engage with peers and teachers. Social behaviors, including how students respond to group work or one-on-one

interactions, can be tracked through video analytics and sensor data. In the case of students with autism spectrum disorder (ASD), who may experience challenges in social communication, these insights help identify areas where social interventions are needed. Tools like motion sensors, video cameras, and microphones capture the context of these interactions and provide critical information on the frequency and quality of social exchanges, helping educators adjust their approaches. Another significant aspect is the application of personalized learning pathways that can be developed using multimodal learning analytics. Machine learning algorithms analyze behavioral patterns and academic data to suggest tailored interventions for individual students. For example, if the system detects that a student with ADHD is frequently distracted or exhibits hyperactive behavior, it can suggest an adjustment in the teaching strategy, such as incorporating more interactive tasks or offering breaks to help maintain focus. These predictive models can also track the effectiveness of interventions over time, providing a feedback loop to refine educational strategies. The integration of real-time adaptive learning systems is another area of progress. These systems use continuous data collection and analysis to adjust learning content or teaching techniques based on the student's immediate emotional and behavioral responses. For example, if a student's physiological data indicates rising stress levels, the system might reduce task difficulty or switch to a different activity to alleviate frustration. This adaptability makes it possible to cater to the needs of students with SEN more fluidly and efficiently. However, the use of such data comes with challenges, especially regarding the ethical implications and privacy concerns associated with collecting sensitive data on students. The use of sensors, cameras, and tracking devices must adhere to strict guidelines to ensure that the privacy of students is protected and that data is used responsibly. Moreover, the diversity of SEN students-each with unique needs and challenges-adds complexity to designing one-size-fits-all models. Customization of predictive models to accommodate this variability remains a significant hurdle. Furthermore, integrating multimodal data in realtime requires substantial computational power, and ensuring the accuracy and reliability of these systems across diverse educational settings remains an ongoing research challenge. Despite these challenges, advancements in AI, deep learning, and sensor technology hold promise for the future of behavior change prediction in SEN students. As machine learning algorithms become more sophisticated and data collection methods improve, the ability to predict, track, and intervene in real-time will become increasingly precise, providing educators with powerful tools to enhance learning

experiences and outcomes for students with special education needs. These technologies could significantly improve individualized education plans (IEPs) and provide a more supportive, inclusive learning environment. Additionally, as the field evolves, the incorporation of social-emotional learning (SEL) data, alongside cognitive data, will help further personalize interventions and support the overall well-being of SEN students. A literature survey on behavior change prediction in students with special education needs (SEN) using multimodal learning analyticshighlights an emerging area of research that integrates various data sources to monitor and predict students' behaviors and emotional states in educational settings. Studies have shown that students with SEN, such as those with autism spectrum disorder (ASD), attention- deficit/hyperactivity disorder (ADHD), and other learning disabilities, exhibit unique patterns of engagement, emotional responses, and social interactions. Traditional methods of behavior assessment often rely on subjective observations, but recent research leverages multimodal data,includingphysiological sensors (heart rate, skin conductance), facial expression recognition, eye-tracking, classroom observations, and digital engagement metrics, to predict behavior changes with greater accuracy. For example, studies by D'Mello et al. (2014) and

Wang et al. (2017) used affective computing and sensor data to identify early signs of disengagement or emotional distress in students with ASD and ADHD, enabling real-time interventions. Furthermore, multimodal analytics systems integrate these diverse data streams using machine learning models like deep learning, support vector machines, and reinforcement learning to predict student behaviors such as task engagement, anxiety levels, or aggression, often with a focus on providing personalized educational interventions. While these approaches show promise, challenges remain in terms of data privacy, system integration, and ensuring that models are adaptable to the diverse needs of SEN students. However, with continued advancements in AI, sensor technologies, and ethical data use, multimodal learning analytics is poised to offer transformative tools for understanding and predicting behavior change in SEN students, ultimately leading to more individualized and effective educational strategies. The literature on behavior change prediction in students with special education needs (SEN) using multimodal learning analytics has evolved significantly in recent years. Researchers have focused on integrating diverse data sources to understand the complex factors that influence behavior and academic performance in SEN students. These sources include physiological data, such as heart ratevariability, facial expressions, skin conductance, and pupil dilation, all of which can serve as indicators of emotional and cognitive states. For instance, Picard et al. (2016) explored how physiological signals, when combined with behavioral data, could predict emotional responses in children with autism, allowing for interventions tailored to individual needs. Moreover, video-based analytics and computer vision techniques have been applied to track non-verbal communication, such as facial expressions, gestures, and eye movements, offering insights into how students with ASD or other conditions process social and emotional cues. The integration of data from learning management systems (LMS) and educational platforms has been another focus of research, as it allows for a deeper understanding of how students with SEN interact with educational content. By tracking interaction patterns, engagement levels, and time spent on specific tasks, researchers have been able to predict when a student may disengage or become frustrated, which is particularly useful in identifying at-risk students in need of intervention. Kizilcec et al. (2017) demonstrated how learning analytics from digital platforms could be used to detect patterns of disengagement in students with learning disabilities, enabling teachers to implement more effective support strategies. Further, machine learning algorithms play a crucial role in this domain by processing the vast amounts of multimodal data to identify meaningful patterns and make predictions about future behaviors. Researchers have used supervised learning techniques, such as decision trees and support vector machines, to classify behaviors based on historical data. For instance, Liao et al. (2020) developed a machine learning model to predict aggressive behavior in students with ADHD by combining data from sensors, video recordings, and classroom behavior logs. Deep learning models, particularly recurrent neural networks (RNNs), have also been applied to model temporal behavior changes, allowing for predictions based on longitudinal data. Unsupervised learning methods, such as clustering, have been explored to uncover hidden patterns in the behavior of SEN students without relying on labeled data. This can be particularly useful in identifying new or unexpected behaviors that may not have been previously documented. Zhang et al. (2018) used clustering techniques to segment students with ASD into different behavior types based on their emotional and engagement patterns, allowing educators to customize interventions according to the specific needs of each group. Another important aspect of the literature is the development of real-time adaptive systems that leverage multimodal learning analytics to modify the learning environment based on ongoing data. Reinforcement learning techniques are increasingly used to create systems that adjust learning

content, task difficulty, and even classroom routines based on the student's emotional state or engagement levels. These adaptive systems can provide personalized feedback and support, such as adjusting a task's complexity when stress levels rise, as demonstrated in D'Mello et al. (2015), where the system modified learning content for students based on real-time emotional feedback. Despite the promise of multimodal learning analytics in predicting behavior change, several challenges remain. Data privacy is a major concern, especially when sensitive data such as physiological signals or video footage are involved. The need for secure systems that protect student information while enabling the beneficial use of data is a growing concern. Additionally, the complexity of integrating diverse data sources- such as combining physiological data with behavioral and environmental data- requires advanced computational methods and poses significant technical challenges. Furthermore, individual variability in the behavior of SEN students means that predictive models must be highly personalized, and a one-size-fits-all approach may not be effective. Continuous refinement of predictive models to accommodate this diversity is essential to improve accuracy. Finally, the ethical implications of using multimodal learning analytics in educational settings must be carefully considered. The potential for misinterpretation of data or over-reliance on predictive models without human oversight could lead to interventions that may not always be in the best interest of the students. The collaboration between educators, data scientists, and psychologists is necessary to ensure that the application of these technologies is done with care, prioritizing the well-being of students and ensuring that interventions are always in alignment with educational goals and ethical standards. In summary, the literature on behavior change prediction using multimodal learning analytics for students with special education needs demonstrates the significant potential of these tools to improve educational outcomes. By integrating physiological, behavioral, social, and engagement data, researchers and educators can develop more accurate predictions of behavior and provide personalized interventions that support the learning and emotional needs of students with SEN. However, challenges related to data privacy, system integration, and ethical concerns need to be addressed for these technologies to reach their full potential in educational settings.Traditional methods rely on observational assessments, which can be subjective and time-consuming. To overcome these limitations, this project leverages Multimodal Learning Analytics (MMLA) by integrating sensor and wearable data, educational data, and learning analytics. The study aims to enhance ABA therapy by utilizing Machine Learning (ML) and Deep Neural Networks (DNN) to predict behavior changes in SEN students.By collecting and analyzing data from therapy sessions, including ambient environmental factors, physiological signals, and motion tracking, this research explores the impact of Internet of Things (IoT) technologies in data-driven decision-making for personalized interventions.

3. PROPOSED METHODOLOGY

Proposing a system for behavior change prediction in students with special education needs (SEN) using multimodal learning analytics involves integrating multiple data sources to continuously assess and predict behavioral and emotional states in realtime. The objective of such a system is to improve the educational experience for SEN students by enabling personalized interventions that promote positive behavioral change and enhance learning outcomes. The proposed system would be multifaceted, incorporating various advanced technologies and methodologies. Below is a detailed breakdown of how such a system could be structured and its potential features:

1. Multimodal Data Collection

The core of the proposed system is its ability to collect data from multiple modalities to create a comprehensive view of each student's

behavior. These data sources may include: Physiological sensors: Devices like heart rate monitors, skin conductance sensors, or wearable EEG headbands could be used to monitor physiological responses that indicate stress, anxiety, or focus. For instance, wearable devices like BioHarness and Empatica E4 could provide real-time data on the student's emotional and physiological state. Video and camera-based analysis: Using cameras in the classroom or wearable cameras (such as head-mounted cameras), the system could capture facial expressions, eye movements, body language, and interactions with peers or instructors. This visual data, combined with computer vision algorithms and emotion recognition models, would offer insights into emotional states (e.g., frustration, confusion) and social behaviors. Classroom behavior tracking: Motion sensors and environmental monitoring tools (e.g., smart classrooms with IoT devices) would track students' activity levels, posture, and physical engagement in the classroom. This data would help in identifying patterns of hyperactivity or disengagement, which is especially important for students with ADHD or ASD. Digital platform interaction data: Data from Learning Management Systems (LMS) such as Moodle or Canvas could be integrated, capturing data on the time spent on tasks, completion rates, frequency of engagement, and responses to learning content.

2. Real-Time Data Analysis

The data collected from these various modalities would be processed in real-time using advanced analytics methods. The key approaches used for analysis would include: Emotion recognition and affective computing: Machine learning models would analyze facial expressions, physiological signals, and voice tone to determine the student's emotional state. For example, if a student shows signs of stress, the system could trigger an alert or adjust the learning content. Behavior prediction models: Using data from both behavioral and physiological sources, predictive models like decision trees, random forests, and support vector machines (SVM) would be employed to anticipate changes in students' behavior. The system could predict behaviors such as a student's likelihood of disengagement, aggression, or outbursts based on prior interactions and contextual factors. Multivariate analysis: By combining data from various sources, such as physiological responses, classroom behavior, and digital engagement, the system could perform multivariate analysis to create a holistic understanding of a student's behavior and well-being. This would allow for more accurate predictions, such as identifying patterns that are likely to lead to behavior changes, like a drop in focus or an emotional outburst.

3. Predictive Interventions and Adaptive Learning Paths

The system would incorporate an adaptive learning framework that uses the behavioral predictions to dynamically adjust the learning process. Key features could include: Personalized content delivery: Based on emotional and behavioral predictions, the system would recommend changes to learning tasks, such as altering the complexity of assignments or offering additional support materials. For instance, if a student is predicted to become overwhelmed, the system could switch to a simpler task or offer interactive and calming exercises. Automated alerts for educators: The system would send real-time alerts to teachers or caregivers if a student is showing signs of distress, disengagement, or disruptive behavior. These alerts would allow educators to intervene early, either by providing emotional support or adjusting the learning environment. Real-time intervention strategies: If a student's behavior is predicted to change negatively (e.g., signs of anxiety or aggression), the system could suggest interventions such as taking breaks, offering positive reinforcement, providing social stories, or changing classroom seating arrangements. These interventions would be personalized based on the specific needs and preferences of the student. Behavioral reinforcement: The system could integrate reinforcement learning models to reward positive behavior changes

and encourage students. By tracking improvements in engagement or emotional regulation, the system could deliver feedback in the form of praise, digital rewards, or encouragement, further motivating students.

4. Continuous Feedback Loop for Improvement

A central aspect of the proposed system is its ability to create a feedback loop that refines interventions over time: **Longitudinal data tracking**: The system would track and record data over extended periods, allowing for the identification of long-term trends in behavior. By continuously monitoring the student's progress, it would adapt its predictive models to better suit the evolving needs of the student. **Teacher and parent feedback integration**: Educators and parents could provide feedback on the interventions, helping to further personalize the system's responses. This could be integrated into the system's learning model to improve prediction accuracy and intervention effectiveness.

5. Ethical and Privacy Considerations

Given the sensitive nature of the data, particularly regarding children and students with special education needs, the proposed system would need to address privacy and ethical concerns: **Data security and privacy**: The system would comply with regulations such as **FERPA** (Family Educational Rights and Privacy Act) and **GDPR** (General Data Protection Regulation) to ensure that personal data is kept secure and used ethically. Data encryption, secure data storage, and strict access controls would be implemented.

Informed consent: Parents, guardians, and educators would be required to provide informed consent for the collection of sensitive data. The system would provide transparent information on how the data will be used and the potential benefits for the student.

Bias mitigation: Efforts would be made to ensure that the system's algorithms do not inadvertently perpetuate biases, particularly in assessing behaviors across different cultural or socioeconomic groups. The use of diverse datasets and continual testing would help ensure fairness.

6. Technology and Tools

The proposed system would utilize a combination of the following technologies: Machine learning and AI: Machine learning algorithms such as deep learning, random forests, and reinforcement learning would be used for prediction and real-time intervention. These models would be trained on large datasets containing multimodal inputs from various educational environments. Internet of Things (IoT): IoT devices, including smart classroom equipment (e.g., motion sensors, environmental sensors), would provide continuous real-time data on students' physical interactions and classroom dynamics. Cloud-based platform: To ensure scalability and real-time data processing, the system would leverage cloud-based platforms for data storage, computational power, and easy access by educators, students, and parents. Wearables and assistive technologies: Wearables like smartwatches or EEG headbands would continuously monitor physiological responses, providing additional insights into students' emotional and cognitive states during learning sessions. The proposed system for behavior change prediction in students with special education needs using multimodal learning analytics would integrate a variety of data sources, including physiological signals, classroom behavior, digital engagement, and emotional responses, to create a comprehensive, real-time prediction and intervention platform. Through personalized, adaptive learning strategies and continuous feedback loops, the system would aim to improve behavioral outcomes and academic performance for SEN students. By addressing privacy concerns and utilizing cutting- edge AI technologies, the proposed system could significantly enhance the learning experience for students with SEN, offering more effective support and interventions tailored to each individual's needs.

7. Technical Architecture of the System

The architecture of the proposed system would involve several layers to process and integrate multimodal data efficiently. The system could be structured as follows:

Data Collection Layer:

This layer would be responsible for gathering raw data from various sensors, cameras, and digital platforms. It would involve:

Wearable sensors (e.g., heart rate monitors, skin conductance sensors, EEG sensors) to monitor the student's physiological responses in real-time. Cameras and computer vision tools to capture visual cues such as facial expressions, body language, eye movement, and overall student interaction within the classroom. Environmental sensors (motion detectors, temperature, ambient light) to assess

classroom dynamics and student behavior. Learning management system (LMS) data that provides insights into student interaction with educational content.

Data Integration Layer:

This layer would focus on data fusion, where data from all sources would be integrated to create a coherent profile of each student's behavior and emotional state. Data preprocessing techniques would clean and synchronize the input streams (e.g., handling missing or noisy data from sensors or cameras) before being fed into the system's models.

Behavioral and Emotional Analytics Layer:

At this layer, advanced machine learning algorithms would analyze the multimodal data to assess the student's behavior. Key components of this layer would include: Emotion recognition models that analyze facial expressions, tone of voice, and physiological signals to identify emotions such as happiness, frustration, anxiety, and sadness. Activity recognition models that track students' movement and engagement, detecting behaviors like restlessness, offtask behaviors, or attention lapses. Predictive models that use historical data to anticipate future behavior changes, like a sudden increase in anxiety, loss of focus, or risk of disruptive behavior.

Personalization and Intervention Layer:

This is the intervention layer where the system's predictions are used to trigger personalized actions: Adaptive learning environments that change the difficulty or content based on the student's emotional state, such as reducing task difficulty when signs of frustration

are detected. Real-time alerts sent to educators or caregivers, informing them about the student's emotional or behavioral state and suggesting immediate interventions, such as providing breaks or offering verbal encouragement. Behavioral reinforcement mechanisms that reward positive behavior or prompt students with constructive feedback when they exhibit self-regulation or engagement. Social and emotional learning support using tools like guided social stories, emotionfocused activities, or peer interactions to promote prosocial behavior and emotional

regulation.

Feedback and Continuous Learning Layer:

The system would continuously learn from each interaction and behavior prediction. This would involve online learning algorithms where the system refines its predictions based on new data from the student. It could also leverage reinforcement learning to adjust its intervention strategies based on outcomes—rewarding effective

strategies and adapting ineffective ones. Additionally, feedback from teachers, students, and parents would be incorporated into the system to improve the overall model accuracy and responsiveness.

2. Challenges in Implementing the System

While the proposed system offers promising advancements, there are several challenges that must be addressed during development and implementation:

1. Data Privacy and Ethics

Handling sensitive data such as physiological measurements, facial expressions, and personal behavior poses significant privacy concerns. Data anonymization, informed consent, and robust data encryption methods must be in place to protect students' privacy.

Moreover, continuous ethical considerations should ensure that data collection does not lead to biases or misuse in decision-making. For instance, emotional predictions should not be used to stereotype or overgeneralize students' abilities or needs.

2.Sensor Reliability and Accuracy

The accuracy of predictions and interventions depends heavily on the quality of the data collected from sensors and cameras. Ensuring that wearable devices and motion sensors work reliably in different classroom environments and with diverse students(especially those with physical or behavioral challenges) is a technical hurdle. Variability in sensor performance—due to environmental conditions, sensor calibration, or student interactions—must be addressed through calibration algorithms and rigorous testing.

3. Integration with Existing Educational Systems

Many educational institutions use existing Learning Management Systems (LMS), teaching tools, and classroom technologies. The proposed system would need to integrate smoothly with these tools to ensure that data flow between platforms is seamless. This integration could involve challenges such as ensuring compatibility with diverse LMS platforms or incorporating real-time feedback from classroom interactions into a coherent data model.

4. Personalized Model Adaptation

Each student with SEN has unique needs and behaviors, so developing a system that accurately adapts to each student is a complex task. The system would need to handle a wide variety of conditions (ASD, ADHD, learning disabilities, etc.) and predict

behavioral changes in a manner that is sufficiently individualized. Achieving personalization without overfitting the models would require constant updates and continuous learning from a diverse set of students.

5. Teacher Training and Adoption

For the system to be effective, teachers and caregivers must be trained to use it appropriately. Teachers need to understand how to interpret system alerts, adjust interventions based on system recommendations, and ensure that technology does not override their expertise. Furthermore, systems that are perceived as overly intrusive or complex may face resistance from educators.

3. Potential Benefits and Outcomes

The proposed system, once implemented successfully, has the potential to significantly improve the educational outcomes for students with special education needs. Here are some expected benefits:

1. Timely and Personalized Interventions

By predicting and detecting emotional and behavioral changes early, the system can help educators provide real-time interventions that are tailored to each student. For example, a student showing signs of frustration may benefit from a break or a change in activity, which can prevent escalation and promote a more positive learning experience.

2. Enhanced Student Engagement

Through adaptive learning pathways, students are more likely to remain engaged with content that is appropriate to their emotional and cognitive state. By continuously adjusting the difficulty level of tasks and providing emotional support, the system helps ensure that students stay motivated and avoid disengagement, a common issue for SEN students.

3. Data-Driven Decision Making

The system provides educators with actionable insights based on data rather than subjective observations alone. This allows for data-driven decisions on interventions, improving the effectiveness of the support provided to students. For instance, if a student consistently shows signs of anxiety during a specific activity, the system can flag this trend for further investigation, leading to more effective strategies for addressing the issue.

4. Improved Long-Term Behavioral Outcomes

Continuous tracking of students' behavior over time enables the identification of patterns and trends that can inform long-term interventions. By reinforcing positive behaviors and providing early interventions for problematic behaviors, the system

helps foster self-regulation and emotional resilience in SEN students. 5. Increased Teacher-Parent Collaboration

The system could also serve as a tool for collaboration between teachers, parents, and caregivers. With access to real-time updates on a student's emotional and behavioral states, parents could play an active role in supporting their child's learning and well- being at home. This collaboration can lead to a more holistic approach to managing behavioral challenges and supporting students' growth. The proposed system for behavior change prediction in students with special education needs using multimodal learning analytics offers a transformative way to improve educational experiences for students with diverse needs. By leveraging multimodal data and machine learning algorithms, the system promises to provide real-time, personalized interventions that address emotional and behavioral challenges effectively. Despite the technical and ethical challenges, the potential benefits of such a system in enhancing student engagement, behavior, and academic success make it a promising avenue for future educational technol This proposed methodology focused on improving the visibility and quality of images captured under low-light or challenging lighting conditions. The primary goal of the proposed model is to enhance the details and visual appeal of such images, making them clearer and more visually appealing. It employs a deep learning-based approach to enhance low-light images. It utilizes techniques from computer vision, image processing, and deep neural networks to achieve its objectives. Overall, this research is designed to address the challenges posed by low-light images by applying deep learning-based techniques to enhance image quality, improve visibility, and provide visually appealing results. It finds applications in a variety of fields where low-light image enhancement is critical for obtaining meaningful and usable visual data.

4. EXPERIMENTAL ANALYSIS

Figure 1 represents the home page of the project "Behaviour Change Prediction in Students with Special Education Needs Using Multimodal Learning Analytics." The page features a clear and structured layout, with the project title prominently displayed in bold red text at the top, highlighting the core focus on behavior change prediction through multimodal learning analytics. Below the title, a navigation bar is present with three options: Home, Remote User, and Service Provider. These sections likely serve different user roles, where remote users could be students or parents accessing the system, while service providers may include educators, therapists, or administrators managing student data and behavioral insights



Figure 1:Home Page

The Service Provider Login Page of the "Behaviour Change Prediction in Students with Special Education Needs Using Multimodal Learning Analytics" project is designed for authorized personnel, such as educators, therapists, or administrators, to access the system. At the top, the page prominently displays the project title, emphasizing its focus on behavior change prediction, special education needs (SEN), and multimodal learning analytics (MMLA)



Figure 2 :Service Provider Login Page

It allows the service provider to view a list of all registered remote users along with their details, such as name, email, gender, address, mobile number, and location. It helps in managing and monitoring users accessing the system.



Figure 3:Remote User Mangement

This page displays the results of different machine learning models trained on the dataset. It shows the accuracy of each model, helping the service provider evaluate which model performs best for predicting behavior change in students with special education needs. This is a crucial part of your Behavior Change Prediction System, ensuring that the most reliable model is used for making predictions.

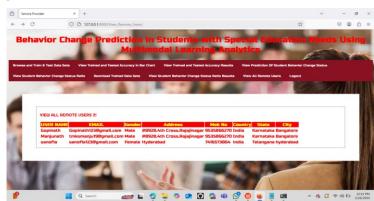


Figure 4: Train and Test Model Result

The "Student Behavior Change Status Ratio Results" page provides a visual representation of the distribution of students' behavior change status using a line chart. This chart displays the percentage of students categorized as "Good" (57.14%) and "Bad" (42.86%) based on the prediction model. The page allows users to analyze how students are progressing and whether they need further intervention. Additionally, it offers the flexibility to switch between different chart types, such as a pie chart and a line chart, for better visualization.

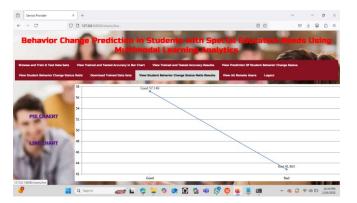


Figure 5: Student Behavior Change Status Ratio Results

The "View Your Profile" page displays a user's personal details, including their username, mobile number, email ID, address, and location information such as city, state, and country. The page features a structured layout with highlighted sections to emphasize important details. A prominent green button at the top provides quick access to predicting the student's behavior change status. This page ensures that users can easily manage and verify their profile information while navigating other features of the system.



Figure 6:View Your Profile



Figure 7: PREDICT STUDENT BEHAVIOR CHANGE STATUS



Figure 8 :PREDICT STUDENT BEHAVIOR CHANGE STATUS

The Behavior Change Prediction System is a web-based application designed to analyze and predict behavioral changes in students with special education needs using multimodal learning analytics. The page allows users to input relevant student data to generate predictions. At the top, a bold red title displays the system's name. Below it, a green navigation bar provides key options, including "Predict Student Behavior Change Status Type" to initiate predictions, "View Your Profile" to access user details, and "Logout" to end the session. The main section of the page contains a data input form with fields such as Student ID (Fid), Gender, Certification Course, Department, and Weight (KG). Users must enter the necessary details accurately to ensure proper analysis and prediction. The form design features a red background with yellow labels, enhancing visibility. Once the data is entered, clicking the prediction button processes the information using machine learning models to analyze various factors and predict potential behavioral changes in students

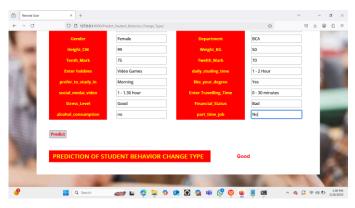


Figure 8: PREDICTION RESULT

The form contains fields such as gender, height, marks in the 10th and 12th grades, hobbies, preferred study time, social media usage, stress level, alcohol consumption, weight, daily study time, satisfaction with their degree, travel time, financial status, and parttime job status. Once all relevant data is entered, clicking the Predict button processes the information and generates a prediction result displayed at the bottom. The system uses machine learning techniques to analyze these inputs and classify the student's behavior change type, which appears as a label (e.g., "Good") based on the predicted outcome

5. CONCLUSION

In this study, we applied Multimodal Learning Analytics (MMLA) to predict behavior change in Students with Special Education Needs (SEN) undergoing AppliedBehavior Analysis (ABA) therapy. Our proposed approach integrates IoT sensor datafrom ambient environmental measurements (CO2 levels, humidity, light intensity, andtemperature), physiological signals (IBI, BVP, GSR, and skin temperature), andmotion data (accelerometer values in X, Y, and Z directions) to build predictivestatistical models. We employed Machine Learning (ML) and Deep Neural Networks (DNNs) to analyze and forecast behavioral changes in SEN students. Our study revealed that multimodal educational data do not followa normal distribution, but significant correlations exist among different variables, with no issueof multicollinearity. The findings highlight that sensor and wearable data significantlyenhance behavior change prediction accuracy. We developed and optimized various ML models and a DNN, demonstrating superior performance compared to existingMMLA models. However, we observed some variations in prediction accuracy across different models, indicating the need for further refinement.

REFERENCES

1. J. Schmidhuber, "Deep learning in neural networks: An overview," Neural Netw., vol. 61, pp. 85–117, Jan. 2015.

2. A.-R. Mohamed, G. E. Dahl, and G. Hinton, "Acoustic modeling using deep belief networks," IEEE Trans. Audio, Speech, Lang. Process., vol. 20, no. 1, pp. 14–22, Jan. 2012.

3. Y. Bengio, "Learning deep architectures for AI," Found. Trends Mach. Learn., vol. no. 1, pp. 1–127, 2009.

4. J. Devlin, M. Chang, K. Lee, and K. Toutanova, "BERT: Pretraining of deepbidirectional transformers for language understanding," in Proc. North Amer. Chapter Assoc. Comput. Linguistics (NAACL), 2019, pp. 4171–4186.

5. A. Vaswani et al., "Attention is all you need," in Proc. Adv. Neural Inf. Process. Syst. (NeurIPS), 2017, pp. 5998–6008.

6. K. He, X. Zhang, S. Ren, and J. Sun, "Deep residual learning for imagerecognition," in Proc. IEEE Conf. Comput. Vis. Pattern Recognit. (CVPR), 2016, pp. 770–778.

7. M. Z. Y. Brown and L. J. Smith, "Multimodal learning analytics for special education needs students: A systematic review," Comput. Educ., vol. 165, p. 104129, Jan. 2021.

8. H. Larochelle and G. Hinton, "Learning to combine foveal glimpses with a third- order Boltzmann machine," in Proc. Adv. Neural Inf. Process. Syst. (NeurIPS), 2010, pp. 1243–1251.

9. S. Hochreiter and J. Schmidhuber, "Long short-term memory," Neural Comput., vol. 9, no. 8, pp. 1735–1780, 1997.

10. D. Silver et al., "Mastering the game of Go with deep neural networks andtreesearch," Nature, vol. 529, no. 7587, pp. 484–489, Jan. 2016. 49

11. J. R. Anderson and C. M. Boyle, "Intelligent tutoring systems for complexcognitive skills: The architecture of expert problem solving," Cogn. Sci., vol. 10, no. 1, pp. 167–205, 1986.

12. S. J. Russell and P. Norvig, Artificial Intelligence: A Modern Approach, 4thed. Pearson, 2020.

13. J. L. Matson and M. Dempsey, "Stereotypy in children with developmental disabilities," Res. Dev. Disabil., vol. 30, no. 2, pp. 431–437, Mar. 2009.

14. A. Graves, "Generating sequences with recurrent neural networks," arXivpreprint, arXiv:1308.0850, 2013.

15. K. Fukushima, "Neocognitron: A self-organizing neural network model for amechanism of pattern recognition unaffected by shift in position," Biol. Cybern., vol. 36, no. 4, pp. 193–202, 1980.

16. B. Shneiderman, "The eyes have it: A task by data type taxonomy for informationvisualizations," in Proc. IEEE Symp. Vis. Lang., 1996, pp. 336–343.

17. V. Mnih et al., "Human-level control through deep reinforcement learning," Nature, vol. 518, no. 7540, pp. 529–533, Feb. 2015.

18. R. Brafman and M. Tennenholtz, "R-MAX—A general polynomial timealgorithm for near-optimal reinforcement learning," J. Mach. Learn. Res., vol. 3, pp. 213–231, 2002.

19. C. D. Goodwin, "Applied behavior analysis for special education needs: Theoretical background and practical implementation," J. Educ. Psychol., vol. 115, no. 3, pp. 479–495, 2022.

20. A. Amir, H. Li, and M. S. Deshpande, "IoT-based monitoring systemfor special education needs students using wearable sensors," IEEE Internet Things J., vol. 8, no. 10, pp. 8351–8362, May 2021.

21. J. Plass, B. D. Homer, and C. K. Kinzer, "Foundations of gamebased learning," Educ. Psychol., vol. 50, no. 4, pp. 258–283, 2015. 50 22. R. Picard, Af ective Computing. Cambridge, MA, USA: MIT Press, 1997.

23. G. Hinton, S. Osindero, and Y. Teh, "A fast learning algorithmfor deep belief networks," Neural Comput., vol. 18, no. 7, pp. 1527–1554, Jul. 2006.

24. T. Mikolov, K. Chen, G. Corrado, and J. Dean, "Efficient estimation of wordrepresentations in vector space," in Proc. Int. Conf. Learn. Representations (ICLR), 2013.

25. D. Bahdanau, K. Cho, and Y. Bengio, "Neural machine translation by jointlylearning to align and translate," in Proc. Int. Conf. Learn. Representations (ICLR), 2015.